## SOULE INTERMEDIATE CENTER

- Red Indicators Below 60\% = Constitutes the Construction of SMART Goals
- Blue Indicator Below $\mathbf{8 0 \%}=$ Check for Understanding
- Black Indicators At 80\% or Above = Celebrate Proficiency
M.6.1.1.K2 Avg = $\mathbf{7 2}$; Compares and orders
a) integers
b) fractions greater than or equal to zero
c) decimals greater than or equal to zero through thousandths place
M.6.1.1.K4 Avg $=78$; Knows and explains numerical relationships between percents, decimals, and fractions between 0 and 1
M.6.1.3.A2 Avg = 72 ; Estimates to check whether or not the result of a real-world problem using rational numbers and/or the irrational number pi is reasonable and makes predictions based on the information
M.6.1.4.A1 Avg $=81$; Generates and/or solves one- and two-step real-world problems with rational numbers using these computational procedures
b) addition, subtraction, multiplication, and division of decimals through hundredths place
M.6.1.4.K2 Avg $=75$; Performs and explains these computational procedures
a) divides whole numbers through a 2-digit divisor and a 4-digit dividend and expresses the remainder as a whole number, fraction, or decimal
f) adds, subtracts, and multiplies fractions (including mixed numbers) expressing answers in simplest form
M.6.2.1.K4 Avg $=97$; States the rule to find the next number of a pattern with one operational change (addition, subtraction, multiplication, division) to move between consecutive terms
M.6.2.2.A1 Avg $=75$; Represents real-world problems using variables and symbols to write and/or solve one-step equations (addition, subtraction, multiplication, and division)
M.6.3.1.K7 Avg $=92$; Classifies
a) angles as right, obtuse, acute, or straight
b) triangles as right, obtuse, acute, scalene, isosceles, or equilateral
M.6.3.2.A1 Avg = 87 ; Solves real-world problems by applying these measurement formulas
a) perimeter of polygons using the same unit of measurement
b) area of squares, rectangles, and triangles using the same unit of measurement


## M.6.3.2.K3 Avg $=81$; Converts

b) within the metric system using the prefixes: kilo, hecto, deka, deci, centi, and milli
M.6.3.3.K1 Avg = 92 ; Identifies, describes, and performs one or two transformations (reflection, rotation, translation) on a two-dimensional figure
M.6.3.4.K3 Avg = 94 ; Uses all four quadrants of the coordinate plane to:
a) identify the ordered pairs of integer values on a given graph
b) plot the ordered pairs of integer values
M.6.4.1.K2 Avg = 91 ; Lists all possible outcomes of an experiment or simulation with a compound event composed of two independent events in a clear and organized way
M.6.4.1.K4 Avg = 81 ; Represents the probability of a simple event in an experiment or simulation using fractions and decimals

Avg = ;

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